



Lake Simcoe Soccer Club Inc.

24795 Woodbine Ave., Unit 2, Keswick, ON., L4P 3E9
phone: 905-476-4283 fax: 905-476-7046

2010 LSSC Allstar Tournament

July 24th and 25th, 2010

Rules

This tournament is restricted to All-Star teams only.

Laws of the Game

All games shall be played in accordance with the laws of the game observed by Ontario Soccer Association. Association based decisions (in regards to the Laws and interpretations) are upheld by order of district (YRSA), province (OSA) and nation (CSA) - any other interpretation falls upon the current LOTG booklet issued by FIFA/CSA.

All games shall be played on full-sized fields for Under 11 and older teams (ten players and one goalkeeper per side) and mini fields for Under 10 and younger (six players and one goalkeeper per side). Boys and Girls shall have their own divisions, however to accommodate clubs that do not separate the genders at certain age groups, mixed teams are allowed, but must compete in the Boys' division. For the Mini games, the rules recommended for the OSA shall apply; specifically NO offside will be called. OSA's Mini-field Kick-In law will not be observed for this tournament – the standard throw-in law will be enforced.

Please see the **Players' Uniforms and Equipment** section for further observed laws.

Eligibility

- A. All teams outside the York Region Soccer Association must have a "Permission to Travel" form authorized by their governing association at time of registration.
- B. All teams may register and dress eighteen (18) players for the U-11 Youth through U-18, and fourteen (14) players for U-8 through U-10 Mini. A team roster must be submitted and only those listed may play. Once the roster has been signed at registration it is final and no additions or deletions will be allowed.
- C. All players of participating teams must be currently registered with their regional, provincial, or national associations as recreational players. No players carded as Competitive players for the 2009 Outdoor season are eligible
- D. All players must have a current OSA players book and photograph and be registered with their team through their club (i.e. a signed player's list by an executive of the club other than the coach). No player may play for more than one (1) team in the tournament.
- E. OSA players' books may be inspected at any time during the tournament – by the tournament committee.
- F. Teams and players that are unable to provide acceptable registration documents will not be allowed to play in any of the tournament games.
- G. Teams that withdraw their application after the application deadline (July 3, 2010) shall forfeit their entry fee in full.



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Duration of Games

1. In the U8 to U10 divisions each half will be 20 minutes (25 min. per half for final game)
2. U11 to U18 divisions each half will be 25 minutes (30 min. per half for the final game)
3. Games will be scored: Three (3) points for a win, one (1) point for a tie.
4. In the event of inclement weather, poor field conditions, or unforeseen circumstances, the tournament committee shall have the authority to change the above format as follows:
 - a. Relocate and/or reschedule any game.
 - b. To reduce the scheduled duration of any game.
 - c. Cancel any game in the preliminary rounds which have no bearing in deciding group winners.
5. In the case of lightening, all players and spectators must leave the field and go to their vehicles until signalled to come back to the fields.

Registration

All teams and players may register Friday July 23rd, 2010 between 5 and 7 p.m. at our clubhouse which is located at:

24795 Woodbine Avenue, Unit 2
Keswick, Ontario
L4P 3E9

or at least one hour before your first game is played on Saturday. A current and complete roster must be provided at registration along with player books and travel permits, if applicable.

Substitutions

There is no limit to the number of player substitutions during the game but a substitution can only be made according to the OSA, CSA and FIFA rules and at the referee's discretion. NO substitution will be allowed for a player ordered from the field by the referee because of misconduct.

Players' Uniforms and Equipment

Players must wear numbers on the back of their shirts. Each player shall have a different number and this must coincide with the player's name and number as shown on the game sheet and team roster. In the event that team colours clash, the home team will change uniform. (Home team is the first listed team on the schedule). All equipment is subject to the referee's approval. Jewellery of any sort must be removed before the player participates in the game. Hard brimmed hats (baseball caps) are not allowed to be worn – no exceptions.

Scheduling and Refereeing

All scheduling and refereeing will be the responsibility of the tournament committee.

Determination of Winners

Four (4) team division:



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Round Robin Rules (see below). Three (3) games per team. Two top teams after round robin play each other for the championship.

Five (5) team division:

Round Robin Rules with each team playing each other once. After round robin, 1st and 2nd place teams play in the championship game.

Six (6) team division:

Split into 2 groups of three and play a round robin in the following format. Each team will play the other two teams in their grouping plus play the corresponding team in the other group. As an example:

A1 vs A2, A1 vs A3, A1 vs B1

The winner of A will play the winner of B in the championship game.

Eight (8) team division:

Split into 2 groups of four for Round Robin Rules (3 Games each). The top two teams of each group will play in a crossover semi-final followed by a championship game between winners of each semi.

Twelve (12) team division:

Split into 3 groups of four for Round Robin Rules (3 Games each), followed by semi finals based on the top team in each division in points, plus a wildcard position. The first three teams will be seeded 1st, 2nd, & 3rd based on points. The wildcard team will receive the 4th position. The wildcard will be the team from the 9 left with the most points. In the event of a tie, the following tie break procedure will decide the wildcard team:

1. Best goal spread (total goals for minus total goals against).
2. Fewer goals against in round robin play.
3. Most goals for in round robin play.
4. Fewest red cards
5. Fewer cautions
6. Coin Toss

Note: The tournament committee reserves the right to change the above formats should a team default and an odd number of teams are in any division.

Round Robin Rules

Each team will be awarded:

3 points for win, 1 point for a tie, 0 points for a loss.

At the end of the preliminary round, the group winner shall be the team with the most points. If teams are tied on points, the following criteria shall be used to determine the winner.

These rules shall be applied in the following order:

1. Winner of the game between the two teams tied (applies to two-way ties only).
2. Best goal spread (total goals for minus total goals against).
3. Fewer goals against in round robin play.
4. Most goals for in round robin play.
5. Fewest red cards.
6. Fewer cautions.



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7. Coin Toss

Knock-out Rules

If game is tied at the end of regular play, a penalty shoot-out will be held with each team getting five shots on goal. If still tied, sudden death penalty shots will be taken one at a time. Note: Only players on the field when final overtime whistle blows shall be eligible to participate in the penalty shot shoot out phase. No player shall take a second penalty kick until all players have shot.

Process of Appeals

A letter of appeal from a team official of the affected team appealing an infraction, suspension, **decision and/or rules in general** must detail the reason(s) for the appeal AND a \$100.00 fee must accompany the letter of appeal. If the appeal is upheld, the payment will be reimbursed in full. If the appeal is rejected all money shall be forfeited to Lake Simcoe Soccer Club. Protests must be made by a team official in writing and must be accompanied by the \$100.00 fee. Protests must be delivered to the tournament committee within one hour of the conclusion of the game in question. The referee is the sole time-keeper of each game. No protest on a referee's decision will be entertained. (Suspensions as a result of cautions or sending-off will be assessed at the end of the offending game by the tournament committee.)

General

- A. All game sheets **MUST** be filled out and signed by one team official from each team. Sheets must be prepared to be handed to the game official before the start of each game.
- B. The Tournament Committee, Host Club reserves the right to decide on all matters pertaining to the tournament.
- C. Harassment and intimidation of the referee(s) and/or Tournament Official will not be tolerated. Failure to comply with this could result in Team Officials and/or team being suspended from tournament play.
- D. The Tournament Committee, Host Club, York Regional Soccer Association and/or Tournament Sponsors will not be liable for any injuries sustained by any participant in the Tournament, on or off the field.
- E. **The Tournament Committee and Club Executive Trailer/Command Post are to be used by Committee Members, Club Executive and Referees ONLY. Team Officials are the ONLY tournament participants with the authority to approach this area. ANY and ALL inquiries MUST be presented by a Team Official. Any other participant that approaches this area will risk the suspension and forfeiture of the team in question including the forfeiture of all funds paid.**
- F. Parking is restricted to designated areas only. **DO NOT** park on grass areas – you will be towed.

Food and drinks will be available for purchase at the fields during both days

GOOD LUCK TO ALL!

The Lake Simcoe Soccer Club